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## B. AMENDMENTS TO THE CLAIMS

In order to better assist the Examiner with the prosecution of the case, the current pending claims have been included in their entirety for which reconsideration is requested.

1. (Currently Amended) A method for changing alpha levels of a displayable object, said method comprising the steps of:

determining an alpha level to represent a status of a non-interactive computing task;

[[and]]

determining a color level to represent said non-interactive computing task;

graphically adjusting a transparency of at least a selected portion of a displayable object associated with said non-interactive computing task according to said alpha level, such that said status of said non-interactive computing task is displayed by said associated displayable object; and

graphically adjusting a color with said transparency according to said color level of said at least said selected portion of said displayable object associated with said non-interactive computing task.

2. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

graphically displaying concurrently a plurality of displayable objects independent of whether any of said plurality of displayable objects is active.

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3. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

4. (Canceled).

5. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

determining said alpha level according to a user preference for said transparency associated with said non-interactive computing task.

6. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

7. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of determining an alpha level further comprising the step of:

determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

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8. (Currently Amended) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

presenting a user with[[in]] an interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

9. (Previously Presented) The method for changing alpha levels of a displayable object according to claim 1, said step of graphically adjusting a transparency further comprising the step of:

only graphically adjusting a transparency of transparency adjustable sections of said displayable object within said selected portion of said displayable object.

10. (Original) The method for changing alpha levels of a displayable object according to claim 1, said step of graphically adjusting a transparency further comprising the step of:

graphically adjusting a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

11. (Original) The method for changing alpha levels of a displayable object according to claim 1, said method further comprising the step of:

graphically adjusting a transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

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12. (Currently Amended) A system for changing alpha levels of a displayable object, said system comprising:

a graphical user interface for displaying a displayable object;

means for determining an alpha level to represent a status of a non-interactive computing task; [[and]]

means for determining a color level to represent said non-interactive computing task;

means for graphically adjusting a transparency of at least a selected portion of said displayable object associated with said non-interactive computing task according to said alpha level; and

means for graphically adjusting said color with said transparency according to said color level of said at least said selected portion of said displayable object associated with said non-interactive computing task.

13. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for graphically displaying concurrently a plurality of displayable objects within said graphical user interface independent of whether any of said plurality of displayable objects is active.

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14. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

15. (Canceled).

16. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

means for determining said alpha level according to a user preference for said transparency associated with said non-interactive computing task.

17. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

means for determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

18. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for determining an alpha level further comprising:

means for determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

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19. (Currently Amended) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for presenting a user with[[in]] an interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

20. (Previously Presented) The system for changing alpha levels of a displayable object according to claim 12, said means for graphically adjusting a transparency further comprising:

means for only graphically adjusting a transparency of transparency adjustable sections of said displayable object within said selected portion of said displayable object.

21. (Original) The system for changing alpha levels of a displayable object according to claim 12, said means for graphically adjusting a transparency further comprising:

means for graphically adjusting a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

22. (Original) The system for changing alpha levels of a displayable object according to claim 12, said system further comprising:

means for graphically adjusting said transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

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23. (Currently Amended) A program for changing alpha levels of a displayable object, residing on a computer usable medium having computer readable program code means, said program comprising:

means for computing an alpha level to represent a status of a non-interactive computing task; [[and]]

means for determining a color level to represent said non-interactive computing task;

means for controlling a graphical adjustment to a transparency of at least a selected portion of a displayable object associated with said non-interactive computing task according to said alpha level; and

means for controlling a graphical adjustment of said color with said transparency according to said color level of said at least said selected portion of said displayable object associated with said non-interactive computing task.

24. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for concurrently controlling a graphical display of a plurality of displayable objects independent of whether any of said plurality of displayable objects is active.

25. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for detecting said status for at least one from among usage of a processor, memory, a sound card, a graphics card, a storage device, and network bandwidth.

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26. (Canceled)

27. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining said alpha level according to a user preference for said transparency associated with said non- interactive computing task.

28. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining said alpha level, wherein said resulting transparency is uniform within said displayable object.

29. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for determining said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

30. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling output of a user interface for selecting transparency preferences, wherein said transparency preferences are utilized for determining said alpha level.

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31. (Previously Presented) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of only a transparency of transparency adjustable sections of said displayable object within said selected portion of said displayable object.

32. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of a transparency of said displayable object comprising at least one of an application window, an icon, a video representation, and a graphical representation.

33. (Original) The program for changing alpha levels of a displayable object according to claim 23, said program further comprising:

means for controlling graphical adjustment of a transparency of at least said selected portion of a displayable object associated with a progress of an installation program.

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34. (Newly Added) A method for changing alpha levels of a displayable object, said method comprising the steps of:

determining an alpha level to represent a status of a non-interactive computing task; and

graphically adjusting a transparency of at least a selected portion of a displayable object associated with said non-interactive computing task according to said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object, such that said status of said non-interactive computing task is displayed by said associated displayable object.

35. (Newly Added) A system for changing alpha levels of a displayable object, said system comprising:

a graphical user interface for displaying a displayable object;

means for determining an alpha level to represent a status of a non-interactive computing task; and

means for graphically adjusting a transparency of at least a selected portion of said displayable object associated with said non-interactive computing task according to said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

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36. (Newly Added) A program for changing alpha levels of a displayable object, residing on a computer usable medium having computer readable program code means, said program comprising:

means for computing an alpha level to represent a status of a non-interactive computing task; and

means for controlling a graphical adjustment to a transparency of at least a selected portion of a displayable object associated with said non-interactive computing task according to said alpha level, wherein said resulting transparency oscillates within said displayable object according to a frequency spectrum of a sound intended for output in association with said displayable object.

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